Jarrow Hall

Anglo Saxon Farm, Village and Bede Museum

Immersive educational experiences that bring the Anglo-Saxons to life

KS2











Thank you for choosing to visit Jarrow Hall

We specialise in education focused upon the 'Dark Ages'. This covers the departure of the Roman Empire from Britain, the arrival of the Anglo-Saxons, their conversion to Christianity and Viking raids.

Our Education Team will help your class to further understand the period with hands on, interactive workshops and sessions in our reconstruction farm and buildings.





We currently have options for KS1 and KS2.
KS3 and 4 groups are welcome to contact us to
discuss an education visit.

We can't wait to help your group experience the Dark Ages!

KS2

Exploring Anglo-Saxon Britain

This programme is set in and around our demonstration Anglo-Saxon farm and village, providing a fully immersive experience.

The day includes our food and farming session which explores how the Anglo-Saxons lived and what resources they had access to. You can then choose two additional workshops



Full day trip costs £250 for up to 30 children

Our full day visit is 10:00am-2:30pm. We recommend arranging travel to allow 10 minutes for toilets and hand washing at either end of the day.

Anglo-Saxon Farms and Settlements

- Explore a working Anglo-Saxon style farm.
- Discuss the different uses of animals and animal products in farming, food, textiles and culture.
- Compare and contrast historic and modern farming practices.
- Understand how the Anglo-Saxons lived and what their houses were like.
- Experience the importance of storytelling in Anglo-Saxon life.





KS2 Choose two from five workshops:

Anglo-Saxon Kingdoms and Battles

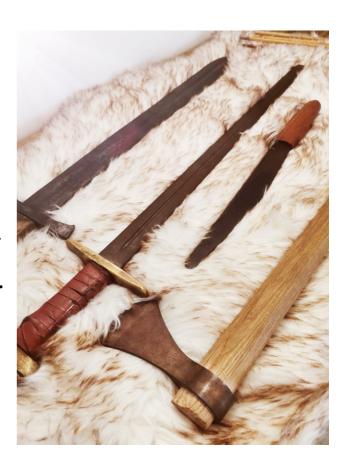
- Discuss the Anglo-Saxon social system.
- Discover the realities of Anglo-Saxon conflicts.
- Examine and practice using Anglo-Saxon weaponry and armour.
 - Re-enact an Anglo-Saxon battle.

Anglo-Saxon Crime and Punishment

- Take part in an Anglo-Saxon village moot – acting out real cases!
- Understand the Anglo-Saxon justice system.
 - Identify several types of punishment.
- Gain insight into the Anglo-Saxon class system.

Anglo-Saxon Clothing and Textiles

- Investigate textile production from animal to finished product with a focus on wool.
- Observe traditional equipment and techniques to produce yarn.
 - Practice textile production using a loom.



KS2

New for 2023

Herbs and Medicine

- Explore intriguing Anglo Saxon cures and remedies as found in books such as Bald's

 Leechbook
- Appreciate Anglo-Saxon healing techniques and the importance of natural remedies.
 - Explore the use of herbs and learn about their medicinal uses.
- Practice making remedies using herbs and try to heal one of our four problems as a team.

Religion, Myths and Burial

- Explore the Anglo-Saxon
 Pagan Gods and understand
 the conversion to Christianity.
- Discover Anglo-Saxon mythology
- Create your own charm necklace to wear and take home with you
 - Explore death and burial using historical sources as a guide before 'burying' a member of the group



Advice for Teachers

Please read the following information regarding our workshops to help advise you on your visit. We always aim to make our workshops interactive, engaging and fun. We are happy to discuss any of your pupils' needs prior to your visit to ensure that everyone can access our education sessions.

Farms and Settlements

Children will explore the farm and buildings, there are animals on the farm – consider allergies.

Sensible footwear is advised.

Reconstruction buildings can be dark and smelly and we will have a campfire.

Consider for children who do not like loud noises, unfamiliar scents and sights

Anglo-Saxon Kingdoms and Battles

Children will hear about battles and warfare, which can be gruesome.

The session involves handling weapons in a safe manner It can get very noisy, close contact and intense.

The session is carried out in a controlled manner and the noise comes from the group engagement (noise of play i.e. schoolyard noise).

Anglo-Saxon Clothing and Textiles

This session involves a range of smells and textures.

This session utilises a range of learning styles, being built around tactile activities.

Some pupils may find the activities challenging; however, they are notably deep focus for children.

Anglo-Saxon Crime and Punishment

This session involves role play and children getting up in front of the class.

The session can be quite gruesome

This session can get quite noisy but is brilliant for working on imagination, drama and confidence.

Herbs and Medicine

Children will learn about Anglo-Saxon cures and remedies
- some of which may be gruesome.

Children will work with herbs which will have strong scents We will work with tools to create remedies.

Consider allergies for onion, garlic, grapes, herbs, salts and sugars.

Religion, Myths and Burial

Children will create their own necklace using craft items such as charms and beads. Consider choking hazards.

We will explore pagan religion and Christian conversion and we may discuss some gruesome facts.

We will carry out mock burials where we will call upon members of the group to act as a deceased Pagan, Christian and the awkward inbetweener!

KS2

Bede - A Northern Saint

The 2 sessions below can be run as a full day together, or combined with our other workshops. Anglo-Saxon Monastic Life is half-a-day so can be combined with either 2 workshops or Farms and Settlements..

St Bede: Monk, Historian, Scientist and Saint

- Learn about Bede's Life and his importance in History and Science.
- Explore the items that Bede would have used to create his books.
- Experience the Anglo-Saxon Scriptorium, where we will get hands on with learning to write like the Saxon Scribes.

Anglo-Saxon Monastic Lite*

- Get dressed up as a monk
- Perform a pilgrimage to St Paul's, a 1300 year old
 Anglo-Saxon church
- Perform an Anglo-Saxon liturgy
- Hear stories of the miracles of the Anglo-Saxon Saints
- Explore the external parts of the Monastery (subject to weather)

*This will be a full afternoon or morning. Additional charge of 50p per child which goes directly to St Paul's church.







The Vikings and the struggle for England

This programme is set in and around our demonstration farm and village, providing a fully immersive experience.

The day includes our Viking Farms and Settlements session which explores how the Vikings lived and what resources they had access to. You can then choose two additional workshops





Life in the Danelaw: Viking Farms and Settlements

- Understand what the Danelaw was.
- Explore a working Early Medieval style farm.
- Discuss the different uses of animals and animal products in farming, food, textiles and culture.
- Compare and contrast historic and modern farming practices.
- Understand how the Vikings lived in the Danelaw and what their houses were like.
- Experience the importance of storytelling in Viking life.



Choose two workshops:

Viking Raids and Battles

- Discuss why the Vikings raided and invaded
- Discover the realities of Viking conflicts.
- Examine and practice using Viking weaponry and armour.
- Re-enact a Viking raid.

Viking Raiders to Traders

- Experience the other (less violent) side of Viking life.
- Learn how the Vikings expanded world trade routes and navigated the seas.
- Get hands on with items that Viking traders would have used.
- Take part in an activity where we map where the Vikings have been.

Viking Religion, Myths and Burial

- Explore the Norse Pagan Gods and understand their relationship with Christianity and nature.
 - Discover Viking mythology
- Create your own charm necklace to wear and take home with you
- Explore death and burial using historical sources as a guide before 'burying' a member of the group

KS2 Outreach Bringing the Early Medieval period to life in your school

Anglo-Saxons

Pick from the following immersive workshops:

- Clothing and Textiles
- Kingdoms and Battles
- Herbs and Medicine
- Religion, Myths and Burial
- Crime and Punishment
- Food and Farming (see below)



Vikings

Pick from the following immersive workshops:

- Viking Raids and Battles
- Viking Raiders to Traders
- Viking Religion, Myths and Burial
- Food and Farming (see above)

Outreach Food and Farming

Look into the ways in which people in the Early Medieval Period used the land to survive. Have a go at preparing wheat using our Quern Stone and making tasty honey cakes using traditional techniques.



Half-day is priced at £165 per class* Full-day is priced at £250 per class*

*within 10 mile drive of Jarrow Hall. Additional charge for further afield

We Can't wait to meet you in the Early Medieval Period!



To book call 0191 536 4873 or email education.stanegroundwork.org.uk

*Groups are advised to wear suitable clothing and footwear for spending time outdoors





