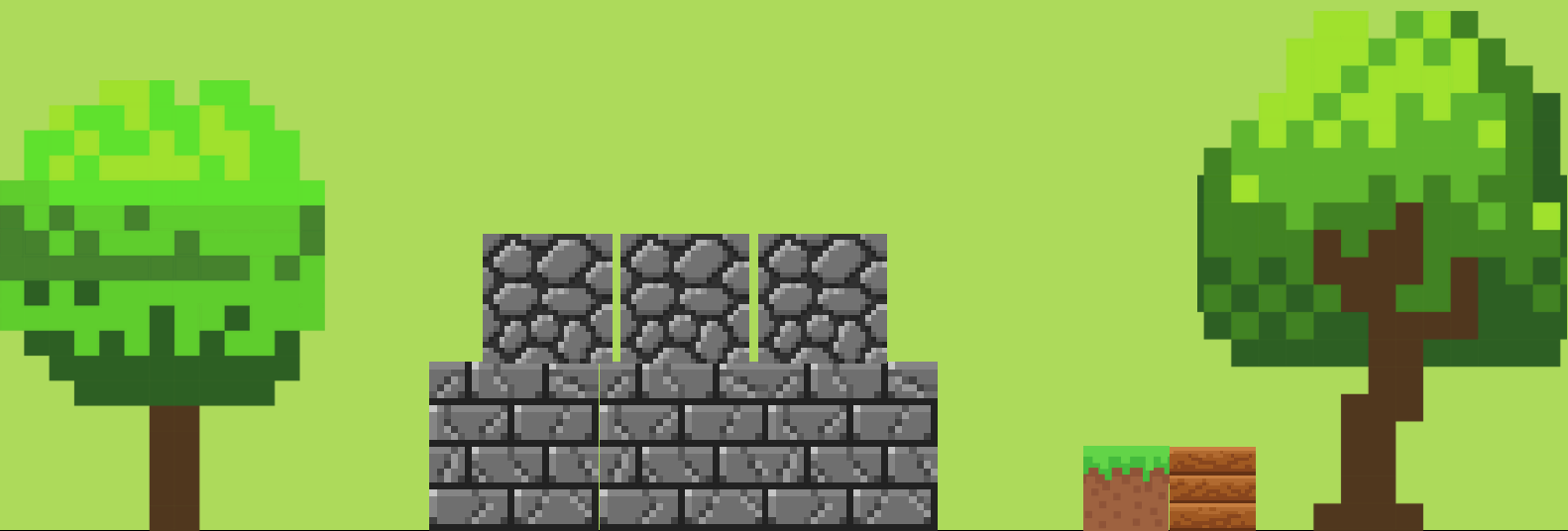


# MINECRAFT

**(Re)Constructors at Jarrow Hall**  
**Our Anglo-Saxon Village needs**  
**your Minecraft construction**  
**skills!**

**Can you build a famous**  
**monastery in Minecraft?**



Made possible with  
**Heritage Fund**



Supported using public funding by  
**ARTS COUNCIL ENGLAND**

# OVERVIEW

Have you got a passion for building in Minecraft? Then Jarrow Hall needs you! We are looking for young people aged 8-25 from across the North East to take part in our Minecraft (Re)Constructors project, constructing a virtual monastery, inspired by St Paul's, home to the Venerable Bede.

Our archaeological and historical collections staff will share information about Anglo-Saxon monasteries with you, you will also be given a behind-the-scenes look at the museum stores, and attend a creative workshop to showcase your ideas. You can then dive into the work on the virtual monastery in Minecraft from the comfort of your own home!

Using data from archaeological digs in Jarrow, the North East and beyond to inspire your own creations, you'll build an Anglo-Saxon monastery to share with visitors to Jarrow Hall.



# DETAILS

Building work on Minecraft will take place from January 2025, with the Monastery being launched later in the year

This project is an opportunity to:

- Have your work on display to thousands of visitors a year at Jarrow Hall.
- Gain valuable experience working on an exciting computer-based project.
- Meet the team behind Jarrow Hall and gain experience in project management and collaborative working.
- Meet other young people in the North East with a passion for Minecraft.

What's more, a prize of £50 in gaming vouchers will be awarded for the most outstanding contribution to the project, with two runners up each receiving £20 in vouchers. Each participant will also receive a season pass to visit Jarrow Hall as many times as they like.



# WHO ARE WE?

Jarrow Hall is an Anglo-Saxon farm and museum in South Tyneside which aims to challenge how people think about their place in history. We think that visitors young and old should have the chance to learn about Bede and the Golden Age of Northumbria. We also believe it's important to inspire our visitors to get interested in the natural world around them and encourage them to make a difference. Our Minecraft Creators project is designed to help us achieve these goals, and is funded by Arts Council England.



# HOW TO APPLY

Build a religious structure using St Paul's Church, Jarrow as a guide (building in pictures A and B on next page). This is where the archaeological remains of St Paul's monastery are situated. We would like you to build the outside OR the inside of the monastery

Send us at least 5 clear images of your build, OR make a video showing us round. It doesn't need to be 100% accurate - this is about showing us your Minecraft skills.

Applicants must also include a step-by-step explanation of how they made the build. This explanation can be included as a voiceover in the video showing us around, or given as a short piece of writing to go alongside your pictures, or another way that best showcases your skills.

Please send the above to [jarrowhall@groundwork.org.uk](mailto:jarrowhall@groundwork.org.uk) with a short email that includes:

1. A little about yourself, including your full name and age.
2. Why you would like to take part in the project.

If you are under the age of 16 please ask your parent or guardian to send the email on your behalf.

Your build, step-by-step explanation and application statement must be e-mailed to [jarrowhall@groundwork.org.uk](mailto:jarrowhall@groundwork.org.uk) by 4pm on Sunday February 16th 2025.

Successful applicants will be invited for a planning meeting and introduction to the archaeology of Anglo-Saxon monasteries in March

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# INSPIRATION FOR YOUR APPLICATION

A



B

